## Georgian Grande Show Rules (All Shows)

## **GG1: Eligibility to Compete**

- I. IN ORDER TO COMPETE, ALL HORSES MUST BE REGISTERED WITH THE INTERNATIONAL GEORGIAN GRANDE HORSE REGISTRY. INC.
- 2. HORSES MUST BE ENTERED UNDER THEIR FULL REGISTERED NAME WITH IGGHR REGISTRATION NUMBER.
- 3.HORSES MUST BE ENTERED UNDER THE NAMES OF THE OWNER(S) OF RECORD WITH IGGHR.
- A COPY OF THE IGGHR REGISTRATION PAPER SHOWING PROOF OF OWNERSHIP, MUST BE SUBMITTED WITH THE ENTRY FORM AT THE TIME OF MAKING ENTRY OR PRESENTED TO THE COMPETITION OFFICE BEFORE COMPETITION NUMBER WILL BE RELEASED.
- 4. OWNERS AND TRAINERS OF HORSES PARTICIPATING MUST BE CURRENT MEMBERS IN GOOD STANDING WITH THE INTERNATIONAL GEORGIAN GRANDE HORSE REGISTRY, INC AND PROVIDE AN ORIGINAL OR COPY OF THE IGGHR MEMBER CARD WITH THE ENTRY.

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- 5. GEORGIAN GRANDE Horses are not considered mature until the age of six.
- 6. Georgian Grandes cannot be shown under saddle until they are three years old.
- 7. A Junior horse is five years and under. A Senior horse is six years and older.
- 8. Georgian Grandes cannot be shown in any driving class until they are two years old.
- 9. Substitution of a horse or horses may be made in classes where more than one horse represents an entry (i.e. get of sire or tandem driving,etc). If a horse is sold or injured after the closing of entries exhibitor may post enter another horse in the same class.
- 10. Horses must be serviceably sound and in good condition. Horses showing evidence of lameness will be excused from the ring. Eyesight; horse must possess one eye that is not visually impaired. One eye prosthetic or an eye that is damaged/impaired either by illness, injury, or due to birth defect is permissible in all performance classes. Exceptions; In Hand, Western Trail, Hunter Hack, and Combination Drive, Ride, and Jump classes.
- 11. The use of, or application of, to or into any horse (other than legal levels of allowed medications) any foreign or caustic substance, such as ginger, mustard, pepper, or abrasives which would alter or influence a horse's natural carriage, movement or behavior, is prohibited.
- 12. The injecting of any foreign substance into a horse's tail, ears, the cutting of tail ligaments, soreing or maining of feet, or any such practice which would alter or influence a horse's natural carriage, movement or behavior, is prohibited.
- 13. Uses of any devices or aides that alter the natural movement of the horse (such as chains, shackles, rubber bands) are strictly prohibited at any competition. Any animal with prohibited equipment must be disqualified from further competition and forfeit all entry fees and winnings.

- 14. Abusive Treatment: Excessive use of whip or other abusive equipment on a horse, inside or outside the arena is forbidden, and renders the offender subject to penalty. The show committee must bar violators from further participation for the remainder of the competition.
- a. Judges must excuse from the ring any horse shown In Hand that possesses a whip mark or welt on any portion of the horse.
- b. A whip mark or welt shall be defined as an inflammation of skin resulting in a swelling, and in extreme cases, a laceration or abrasion.
- 15. Stallions may be exhibited by individuals 18 years of age or older in any class/discipline.

Exception: Junior Drivers that are accompanied by an adult during the class.

- 16. protective headgear required in all Junior exhibitor classes.
- 17. The use of color changing products on Georgian Grandes is prohibited.
- 18. The use of black or clear hoof polish is permissible.
- 19. Georgian Grandes are to be shown in their natural splendor with full natural flowing mane and tail for open in hand classes. exception; In hand dressage prospect, In hand hunter prospect, and other braid required discipline specific in hand classes; in such cases braiding is optional and recommended if class is discipline specific.
- 20. Braiding is optional for performance classes.
- 21. Georgian Grandes can be shown with feathers or feathers can be removed. Georgian Grandes shall not be penalized for having feathers nor for lack of feathers. Either is equally acceptable.
- 22. If a bridle path is clipped, it is recommended that it not exceed a maximum of three inches. The addition of supplemental hair in manes, tails or feathers shall be cause for disqualification from the class.
- 23. Horse must be clean, well turned out and in excellent flesh and condition; Ribs must not be visible. The horse must be well fed, well groomed and well fitted with glossy shiny coat.
- 24. Championship classes To be eligible, horses must have been entered, shown, and judged in a designated class at the qualifying competition.

#### Falls:

1. The fall of horse and/or rider does not disqualify the competitor unless due to bad manners of the horse.

**Exceptions: Show Hack, Western Pleasure and Trail.** 

2. A fall in the Show Hack, Western Pleasure and Trail class requires elimination.

## **GG.2 Shoeing and Hoof Specifications;**

- 1. General:
- a. Horses may be shown flat shod "hoof next to shoe" with no pad or with shoes on the front feet and barefoot on the hinds, or may be shown without shoes.
- b. No shoes permitted on horses less than 2 years of age.
- 2. Hoof Specifications:
- a. The maximum hoof length for barefoot horses is set at 5 inches and shod horses at 51/2 inches. This measurement is obtained from the coronary band in

the center from the skin line on the lower side of the coronary band to the ground.

- b. Artificial lengthening of the hoof wall is prohibited.
- c. Use of any kind of material other than hoof packing material and/or hoof repair material, in or around the hoof is strictly prohibited.

#### 3. Shoes:

- a. Any machine made (keg) or hand made shoe is allowable made of magnetic steel, mild steel, or aluminum that is uniform in width and thickness from toe to heel.
- b. Shoe must not exceed the dimensions of 11/4 inches wide by 1/2 inch thick.
- c. The shoe is not to extend more than 1/4 inch beyond the hoof in front, and shall not exceed beyond 1/4 inch of the bulb of the heel when a perpendicular line is drawn from the bulb of the horse's heel to the ground.
- d. Weighted shoes (toe, side or heel weighted) are prohibited.
- e. The weight of shoe, not including nails, should be proportionate to the horses' height and weight. Excessive weight, or weight that causes unnatural action/movement is prohibited.
- f. Bar Shoes: Flat egg bar, straight bar, heart bar and wedge bar shoes are prohibited. A bar welded to the bottom of the shoe that extends below the shoe's surface is prohibited.
- g. Clips—It is most desirable for clips to be drawn from the source material of the shoe. Welded clips are allowable as purchased on keg shoes if the overall height of the clip is 1 inch or less. No more than three clips per shoe. Side clips must be set at or ahead of the widest part of the hoof.
- h. Caulks are not permitted.
- i. Borium is allowed on the toe and heel areas of the shoe for traction. Application of borium, should not exceed 1/4 inch in height, and 11/2 inches of area at the toe and heals.
- 4. Pads and Wedges are prohibited.
- 5. Corrective shoeing with a wedge and artificial hoof material shall be allowed in the show ring when applied to one hoof only, for the purpose of mending a broken hoof or hoof wall. The mended hoof must match the corresponding natural hoof.

#### **CLASS SPECIFICATIONS:**

#### **GG3: IN HAND CLASSES**

1. The ideal Georgian Grande is well-proportioned and presents a beautiful overall picture. The Georgian Grande carries himself with neck high and well arched, head up and ears forward, every movement saying, "Look at me!" Large, wideset expressive eyes and gracefully shaped ears set close together are positioned on a well-shaped head. When shown In Hand classes, the neck must be long and extremely elegant with clean throatlatch. The neck is arched and well-flexed at the poll. A short heavy neck is to be severely penalized.

The Georgian Grande has well-defined withers, while the shoulders are deep and sloping. The back is strong, the hindquarters well muscled with strong rounded

croup. The legs are straight with broad flat bones, and sloping pasterns. Georgian Grandes are "built up hill" and they move that way. They have clean fluid action, which is straight and true. The hocks are deep, carried well up under the horse in movement, giving great impulsion from behind, lifting the front, with beautiful suspension and extension at the trot. Masculinity in stallions and femininity in mares are important qualities to be expressed. The Georgian Grande with its conformation, calm temperament, and stamina is well suited to any discipline. to be judged 50% conformation and manners, 50% movement.

2. Horses should stand with front legs perpendicular to the ground. Front legs should be square; Back legs should be positioned either square or with one slightly behind the other, to give a clear view of the hocks. Horses should stand with ears forward, head up, neck extended and arched, alert and attentive to handler.

#### CLIPPING:

Horses may be clipped over their muzzle, jaw, cheek bones and ears and around the eyes. Horses may have a maximum of a 3"inch bridle path clipped.

Manes and tails should be full, flowing and natural and shall not be clipped with the exception of banging the tail necessary for some performance classes. Bridle path is optional provided it does not exceed three inches.

- 6. Specialty In Hand classes do not qualify for Championships.
- 7. Judges must excuse from the ring any horse or exhibitor who is unruly or may threaten or endanger others.
- 8. Bandages of any kind are prohibited.
- 9. In classes with foals shown with their dams, each foal must have its own handler. At no time shall foals be allowed loose in the class.
- 10. One handler allowed per horse; Whips may be carried provided they do not exceed 6 feet in length including the lash. Treats are permissible in the arena.

### **GG4**; Presentation

1. In Hand Classes on the Rail - Entries shall enter single file counterclockwise at the trot. When directed by the ringmaster horses shall line up in center of arena for inspection. Horses shall be presented individually to the judge at a walk and a trot on the rail. After which time they will return to center ring for final presentation/judging. To be judged 50% conformation and manners, 50% movement.

#### 2. Desirable conformation:

The Georgian Grande carries himself with his neck arched, head up and ears forward, every movement saying, "Look at me!" The ideal Georgian Grande is well-proportioned and presents a beautiful overall picture. Large, wide-set expressive eyes and gracefully shaped ears are positioned on a well-shaped head. The neck must be long and extremely elegant with a clean throatlatch .The neck is arched and well-flexed at the poll. A short heavy neck is to be severely penalized. The Georgian Grande has well-defined withers, while the shoulders are

deep and sloping. The back is strong, the hindquarters well muscled with strong rounded croup; The legs are straight with broad flat bones, and sloping pasterns. Georgian Grandes are "built up hill" and they move that way. They have clean fluid action, which is straight and true. The hocks are deep, carried well up under the horse in movement, giving great impulsion from behind, lifting the front, with beautiful suspension and extension at the trot. Masculinity in stallions and femininity in mares are important qualities to be expressed. The Georgian Grande with its conformation, calm temperament, and stamina is well suited to any discipline.

- 3. Desired movement;
- a. The walk shall be relaxed, forward and balanced with deep hocks and overstride from the hindquarters.
- b. Horses showing on the rail at the trot shall exhibit deep hocks giving good impulsion and power from the hind quarters which "lifts the front and gives appearance of "moving uphill."
- c. The trot shall show excellent suspension and extension. Movement must be straightand true.

## **G5** Appointments:

Class specifications for in hand classes;

Weanlings, yearlings and two year olds shall be shown in suitable leather halter with matching lead;

Three year olds and older may show in leather halter with matching lead or in a bridle. Bridles should reflect the discipline in which the horse is being shown. Horses being presented as Dressage entries shall be shown in an appropriate Dressage bridle with snaffle bit only with rein/lead attached.

- 2. Gag and twisted bits of any type are prohibited.
- 3. Nosebands are optional. Figure eight nosebands and flash nosebands are not allowed.
- 5. A split or single chain lead may be used instead of a rein.
- 6. Conchos on the In Hand or bridle are prohibited;.
- 7. Weanlings and yearlings must show barefoot. Horse over age of two may be shown without shoes or may be flat shod in pleasure or dressage type shoes; no artificial appliances such as weights or pads shall be permitted regardless of age of horse. Only one handler per entry except in Mare & foal class.
- 8.Entries must be in excellent well fed condition, clean, well groomed and well turned out. Mane and tail shall be full and flowing in open classes.

Braiding is optional for classes specifically designated as dressage or pulled mane for hunter in hand classes.

9.Handlers must be neatly attired with clean, well fitted, conservative clothes. Dressage attire, hunter attire, western attire are all acceptable. Hats are optional. Denim pants (aka "blue jeans") are prohibited. Farm Logos are prohibited on attire or equipment. Whips are permitted but cannot exceed 6 feet in length including lash. Excessive use of whip shall be penalized.

## **Dressage and Sport Horse In-Hand**

1. Horses shall be shown individually on the triangle at the judge's discretion; At the beginning of a class handlers will be asked to bring horses into a holding area. Following a posted or announced order of go, entries will approach the judging area one at a time, walk to the apex of the triangle and await the judge's request to proceed on the triangle.

The handler will lead the horse on the perimeter of the triangle at walk and trot in a clockwise direction, returning to the apex. Horses may be judged for conformation prior to or following triangle presentation. At completion of judging, the handler will lead horse away from the judging area promptly. After all horses have been shown on the triangle, some or all may be recalled to be shown at a walk and trot.

2 Desired conformation for Georgian Grande Dressage and Sport Horse In Hand;

The Georgian Grande carries himself with his neck arched, head up and ears forward, every movement saying, "Look at me!" The ideal Georgian Grande is well-proportioned and presents a beautiful overall picture. Large, wide-set expressive eyes and gracefully shaped ears are positioned on a well-shaped head. The neck must be long and extremely elegant with a fine, clean throatlatch The neck is arched and well-flexed at the poll.

A short heavy neck is to be severely penalized. The Georgian Grande has well-defined withers, while the shoulders are deep and sloping.

The back is strong, the hindquarters well muscled with strong rounded croup; The legs are straight with broad flat bones, and sloping pasterns.

Georgian Grandes are "built up hill" and they move that way. They have clean fluid action, which is straight and true. The hocks are deep, carried well up under the horse in movement, giving great impulsion from behind, lifting the front, with beautiful suspension and extension at the trot. Masculinity in stallions and femininity in mares are important qualities to be expressed.

- 3. Desired movement:
- a. The walk shall be relaxed, forward and balanced with deep hocks and overstride from the hindquarters.
- b. The trot shall exhibit deep hocks giving good impulsion and power from the hind quarters which "lifts the front and gives appearance of "moving uphill."
- c. The trot shall show excellent suspension and extension. Movement must be straightand true. Judged 50% movement, 50% conformation and manners.

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## Get of Sire and Produce of Dam (Specialty In-Hand Classes)

- 1. More than one entry per sire or dam shall be permitted in the same class.
- 2. Entries shall be presented under the same specifications as stated in the "Inhand Presentation" section above.
- 3. Sire or Dam is not to be presented except in the case of any entry with a nursing foal.

- 4. Entries shall follow the same provisions for appointments as in GG5.
- 5. To be shown and judged under the same specifications as Breeding/In Hand classes shown on the rail.
- 6. Ribbons awarded to each of the horses comprising an entry.
- 7. Emphasis to be placed on reproductive likeness, uniformity, quality of breed characteristics, conformation, and similarity.

#### **GEORGIAN GRANDE COLOR CLASS IN HAND**

Color class entries show under same rules as all in hand classes with following modification:

All entries enter the ring. one at a time, showing at the trot counterclockwise or as directed

by the ringmaster; Entries shall come to center of ring and stand for judging. Judged 50 % on color, 50% on conformation, movement, overall impression and manners.

## **GG11**; Class Specifications;

- 1. In Hand on the rail, Weanling Filly, Weanling Colt, Colt at 1 year, Filly at 1 year, Colt at 2 years, Filly at 2 years, Gelding, Mare, Stallion, Junior Horse, and Senior Horse classes will be judged 50% conformation and manners, 50% movement
- 2. In AMATEUR, AMATEUR OWNER, OPEN, and JUNIOR EXHIBITOR classes, horses will be judged on 50% conformation and manners, 50% movement
- 3. In Get of Sire or Produce of Dam classes horses will be judged on and 30% reproductive likeness, 30% conformation, 30% movement, 10% manners
- 4. CHAMPIONSHIP—To be eligible, horses must have been entered, shown, and judged

in a designated In Hand class at the same competition. Horses will be judged on 50% conformation and manners, 50% movement

5. CHAMPIONSHIP—AMATEUR, AMATEUR OWNER, AND JUNIOR EXHIBITOR To be eligible, horses must have been entered, shown, and judged in a designated in Hand class at the same competition. Horses will be judged 50% conformation and manners.

50% on movement and manners. A separate Championship class for Junior Exhibitors is required if there are 3 or more Junior Exhibitors entered.

# GG 13;ENGLISH PLEASURE ( All horses must adhere to rules in General Qualifications. )

- 1. Exhibitors shall enter at a trot in a counterclockwise direction. All horses shall be worked at all gaits (Flat walk, trot, extended trot and canter) both ways of the ring.
- 2. At the judge's discretion, horses may be asked to extend any gait except in Junior Horse, and Junior Exhibitor classes.

- 3. In the lineup, horses must stand quietly and may be asked to back individually or as a group.
- 4. Light hand contact must be maintained with horse's mouth at all times.
- 5. Horses must be brought back to the walk before being asked to transition between the trot and canter.
- 6. The judge may not request that gaits be performed only on the snaffle or the curb.
- 7. It is imperative that horse in movement gives the distinct appearance of being pleasurable to ride and display a pleasurable attitude. Vitality and presence are highly desirable but obedience to the rider is of prime importance.
- 8. All gaits must be performed with willingness and obvious ease, cadence, balance and smoothness.

## **GG 14**; Qualifying Gaits

- 1. Flat Walk (Pleasure Horse)—A four-beat gait which is collected at a slow regulated speed with impulsive movement.
- 2. Trot—(Pleasure Horse)— A two-beat gait which is executed in a collected manner, speed to be penalized.
- 3. An extended trot is faster, stronger and bolder, with a fuller extension of stride. It is executed in a highly collected manner.
- 4. Canter—(Pleasure Horse)— A three-beat gait which is to be collected, animated, true, smooth, unhurried, straight and correct on both leads. Loss of form due to excessive speed shall be penalized.

## **GG 15;Appointments**

1. Bridles shall be the light show type. Bridoon, full bridles or Pelham bits must be used. Martingales or tie downs are prohibited. Junior Horses may be shown in a snaffle bit.

#### GG 16 Attire

- 1. Outfit, consists of a jacket and jodhpurs with a derby or soft hat. Formal riding habits are not permitted prior to evening classes except for Championship classes. Protective head gear may be worn without penalty.
- 2. Spurs, whips or crops are optional.

### **GG 17:Judging Criteria**

- 1. In Open, Maiden, Novice, Limit, Stallions, Mares, and Gelding classes' horses will be judged on movement natural to the horse, performance, presence, quality, type, manners and conformation.
- 2. In Amateur, Amateur Owner, Ladies, Gentlemen and Junior Exhibitor classes, horses will be judged on movement natural to the horse, performance, manners, type, quality, and conformation.
- 3. In Junior Horse (three to five years old) classes, horses will be judged on movement natural to the horse, quality, brilliant performance, type, conformation and manners.
- 4. Pleasure horses should have the ability to give a good pleasurable ride at all gaits.
- 5. Artificial movement is to be severely penalized.
- 6. For shoeing regulations refer Shoeing and Hoof Specifications.

#### **GG18: ENGLISH PLEASURE—HUNT SEAT**

#### General

- 1. All horses must adhere to rules in Subchapter General Qualifications.
- 2. all entries must be clean, neat and well turned out.
- 3. Exhibitors shall enter at a trot in a counterclockwise direction. All horses shall be worked at all gaits (walk, trot, canter) both ways of the ring.
- 4. At the judge's discretion horses may be asked to extend any gait except in Junior Horse, Amateur Owner, and Junior Exhibitor classes.
- 5. In the lineup, horses must stand quietly and may be asked to back individually or as a group.
- 6. Light hand contact must be maintained.

#### **GG122 Appointments**;

1. Bridle shall be light, show type; either snaffle, Pelham, full bridle or kimberwicke bit acceptable. Browband/cavesons other than Hunter or Dressage types are not permitted.

Metal ornamented bridles, browbands or cavesons are not permitted. Saddle Seat style colored browbands/cavesons and/or figure eight nosebands, drop or flash nosebands are not permitted. Martingales of any type, draw reins, artificial appliances, boots, and bandages are prohibited. Bit converter straps may only be used by Junior Exhibitors. Hunting style breastplates are allowed, although there may be no martingale or draw rein type attachments used with the breastplate. A judge at his/her own discretion may penalize a horse with non-conventional types of bits or nosebands.

- 2. English Hunt, Dressage, all-purpose, or sidesaddles are permitted.
- 3. Manes and tails may be braided, however unbraided manes and tails are not to be penalized.
- 4. Riders should wear coats of a traditional Hunt style. Coats should be of a conservative color (such as black, navy, or other dark customary colors) and of a material appropriate for area and season. Traditional light colored breeches or jodhpurs with black or brown boots should be worn. Gloves are optional. Traditional Hunt caps or safety helmets are to be worn.ASTM-SEI approved safety helmets may be worn by Junior riders and are recommended for all riders.
- 5. Unrowelled spurs and crops are optional.
- 6. Shadbellys and top hats are not allowed.

## GG 123 Qualifying Gaits;

- 1. Horses shall be shown at the walk, trot, canter, and hand gallop both ways of the arena. No more than 8 horses shall be asked to hand gallop at one time. Horses shown in Junior Exhibitor classes shall not be asked to hand gallop.
- 2. The horse should move freely forward with even, ground covering strides. The

horse should exhibit a comfortable, balanced, consistent way of going while maintaining a frame suitable for a hunter.

3. Excessive speed at any gait will be severely penalized.

**GG124** English Pleasure - Hunt Seat Class Specifications;

- 1. In OPEN, MAIDEN, NOVICE, LIMIT, STALLION, MARE, and GELDING classes, horses will be judged on performance, manners, type, quality, and conformation except as noted below.
- 2. In AMATEUR, AMATEUR OWNER, LADIES, GENTLEMEN, and JUNIOR EXHIBITOR classes, horses will be judged on manners, performance, type, quality, and conformation.
- 3. In JUNIOR HORSE classes, horses will be judged on quality, type, performance, conformation, and manners. A Junior horse is one that is 3, 4, or 5 years old.
- 4. CHAMPIONSHIP—To be eligible, horses must have been entered, shown, and judged in a designated Hunt Seat English Pleasure class at the same competition. Horses will be judged on performance, manners, type, quality, and conformation.
- 5. CHAMPIONSHIP—AMATEUR AND JUNIOR EXHIBITOR—To be eligible, horses must have been entered, shown, and judged in a designated Hunt Seat English Pleasure class at the same competition. Horses will be judged on manners, performance, type, quality, and conformation. A separate Championship class for Junior Exhibitors is required if there are 3 or more Junior Exhibitors entered.

#### DRESSAGE

#### GG125 General

- 1. No horse may compete in any under saddle class until it is three years old.
- b. Horses are limited to two Dressage rides per day.
- c. Military/Police uniforms are permitted.
- d. False tails are not permitted.

## SUB-CHAPTER GG6 DRESSAGE SUITABILTY AND DRESSAGE HACK

#### **GG126 General**

- 1. All horses must adhere to rules in of General Qualifications.
- 2. In the lineup, horses must stand quietly and may be asked to back individually or as a group.
- 3. To be eligible for the Dressage Suitability class, a horse may not have shown in recognized Dressage competitions/Tests at Training level or above, either domestically or abroad.

#### **GG127**;

6. The Dressage Hack class is open to any horse, however, once a horse has been entered and shown in a Dressage Hack class that horse may not thereafter be shown in a Dressage Suitability class.

- 1. Dressage Suitability Class: Horses must be shown in a snaffle bridle with a smooth snaffle bit. Drop, flash, or figure eight nosebands are permissible.

  Regular caveson nosebands are also permissible.
- 2. Dressage Hack Class: Horses must be shown in a snaffle bridle with a smooth snaffle bit. Drop, flash, or figure eight nosebands are permissible. Regular caveson nosebands are also permissible.
- 3. All Classes: English Dressage or English All-Purpose saddles are permitted. Conservative Dressage style saddle pads are required. (Dressage style saddle pad is the 'square' type pad, not the saddle-shaped hunter style pads.)
- 4. All Classes: Martingales of any type draw reins, other artificial appliances, boots and bandages are prohibited in competition. One whip is permitted in all classes except at the Regional or Grand National Championship level. The whip must not be longer than 43.3 inches or 110 cm, including the lash. (Exception: Exhibitors riding sidesaddle may carry one whip for championship classes.)
- 5. All Classes: Attire shall be a short riding coat of conservative color, with tie, choker, or stock tie, breeches or jodhpurs, boots or jodhpur boots, a Hunt cap or protective headgear. Protective headgear may be worn without penalty. Gloves of conservative color are recommended. Half chaps and/or leggings are not allowed. Unrowelled spurs are permitted.
- 6. All Performance Classes: Manes and tails may be full and flowing or may be braided, secured with thread, yarn, or bands. Both are equally acceptable. Ribbons or other decorations are prohibited.

**GG128 Qualifying Gaits and Class Specifications** 

- 1. Dressage Suitability Gaits: Horses to enter at working trot, in a counter clockwise direction. Horses will perform all gaits both ways of the ring. Gaits shall be working trot, working canter, working walk, and lengthened trot. Free walk and working trot on long rein with horse stretching forward and down to be performed in at least one direction. Transitions into and out of the canter will be called for through the working trot. Horses will be asked to reverse direction at the working trot or working walk at the judge's discretion. Trot work to be ridden rising.
- 2. Dressage Suitability Objectives: To confirm that the horse's muscles are supple and loose, and that it moves freely forward in a clear and steady rhythm, with purity of the gaits, and accepting contact with the bit. The horse should show lightness of the forehand and engagement of the hindquarters. Resistance and tension of the horse to be penalized. The horse's potential as a Dressage mount is to be considered.
- 3. Dressage Suitability Specifications: To be judged 70% on Performance of gaits and transitions, with attention to impulsion and submission, and using the objectives above as reference; and 30% on the riders position, seat, and effective use of aids. Classes may be divided for Open, Amateur, Junior Exhibitor, Stallions, Geldings and Mares. If classes are divided, a Championship class is recommended. A separate Junior Exhibitor Championship class must be offered if 3 or more Junior Exhibitors are entered. A horse must have been entered and shown in a qualifying class to be eligible for the Championship Class.
- 4. Dressage Hack Gaits: Horses to enter at working trot rising, in a counter clockwise direction. Horses will perform working walk, working trot, working canter, lengthened

trot, and lengthened canter both ways of the arena. Free walk and working trot on long rein with horse stretching forward and down to be performed in at least one direction. A rein back of 4 steps may be asked for as a group on the rail, or individually in the line up. Transitions into and out of the canter will be asked for through the working trot. Horses will be asked to reverse direction at the working trot. Trot work to be ridden sitting or rising at the judge's discretion.

5. Dressage Hack Objectives: In addition to the objectives for the Dressage Suitability class, horses should begin to show more thrust (pushing power) and show progression towards a degree of balance and thoroughness. Horse should be reliably on the bit. A greater degree of straightness, bending, suppleness, and thoroughness is required. There should be a clear distinction between the paces (working and lengthened). The horse's ability as a Dressage mount is to be highly considered.

6. Dressage Hack Specifications: To be judged 70% on performance of gaits and transitions, with attention to impulsion and submission, and using the objectives above as reference; and 30% on the riders position, seat, and use effective use of aids. Classes may be divided for Open, Amateur, Junior Exhibitor, Stallions, Geldings and Mares. If classes are divided, a Championship class is recommended. A separate Junior Exhibitor Championship class must be offered if 3 or more Junior Exhibitors are entered. A horse must have been entered and shown in a qualifying class to be eligible for the Championship Class.

#### **HUNTER HACK**

## **GG129 General**

- 1. All horses must adhere to rules in General Qualifications.
- 2. A lack of required tack, equipment or appointments shall result in immediate disqualification.
- 3. At the judge's discretion horses may be asked to extend any gait except in Junior Horse, Amateur Owner, and Junior Exhibitor classes.
- 4. In the lineup, horses must stand quietly and may be asked to back individually or as a group.
- 5. Light hand contact must be maintained.

## **GG130 Appointments**

- 1. Bridle shall be light, show type; either snaffle (single or double jointed, smooth or slow twist allowed. No twisted and/or double mouth bits allowed), Pelham, full bridle or kimberwicke bit acceptable. Browband/cavesons other than Hunter or Dressage types are not permitted. Metal ornamented bridles, browbands or cavesons are not permitted. Saddle Seat style colored browbands/cavesons and/or figure eight nosebands, drop or flash nosebands are not permitted. Martingales of any type, draw reins, artificial appliances, boots, and bandages are prohibited. Bit converter straps may only be used by Junior Exhibitors. Hunting style breastplates are allowed, although there may be no martingale or draw rein type attachments used with the breastplate. A judge at his/her own discretion may penalize a horse with non-conventional types of bits or nosebands.
- 2. English Hunt, Dressage, all-purpose, or sidesaddles are permitted.
- 3. Manes and tails may be braided, and braiding is encouraged, however unbraided

manes and tails not to be penalized.

4. Riders should wear coats of a traditional Hunt style. Coats should be of a conservative color (such as black, navy, or other dark customary colors) and of a material appropriate for area and season. Traditional light colored breeches or jodhpurs with black or brown boots should be worn. Gloves are optional. Protective helmets are to be worn by all riders;

Protective helmets must be worn during the class and while jumping anywhere on the grounds. Junior Exhibitors are required to wear protective headgear.

- 5. Unrowelled spurs and crops are optional.
- 6. Shadbellys and top hats are not allowed.

## **GG131 Qualifying Gaits**

- 1. Horses shall enter at a trot in a counterclockwise direction. Horses shall be shown at the walk, trot, canter, and hand gallop both ways of the arena. No more than 8 horses shall be asked to hand gallop at one time. Horses will then follow the direction of the ringmaster to line up, in preparation for work over fences. Horses may be required to back while in the lineup.
- 2. Horses shall be required to jump two fences, the first fence to be 2'3" and the second fence to be 2'6". Fences should be set at customary distances apart, using increments of 12'. Ground lines at the take-off side of the jumps are required.

Horses to perform a hand gallop one way of the ring after the second fence, halt, back, and stand quietly on a loose rein. The pattern or course for the jumping section shall be determined by the competition management or the judge, and will be posted at least one hour prior to the class. Posting the course as early as possible is preferred. A warm-up jump must be provided in the warm-up arena at least 30 minutes before the class.

- 3. The horse should move freely forward with even, ground covering strides. The horse should exhibit a comfortable, balanced, consistent way of going while maintaining a frame suitable for a hunter.
- 4. Excessive speed at any gait will be severely penalized.
- 5. Horses shall be judged 30% on the flat work on the rail, and 70% on the work over fences including the whole pattern/course. Any faults incurred during the work over fences shall be scored as in a Working Hunter Class. Horses to be judged on performance, manners, type, quality, and conformation.

## **GG132 Class Specifications**

- 1. In OPEN, MAIDEN, NOVICE, LIMIT, STALLION, MARE, and GELDING classes, horses will be judged on performance, manners, type, quality, and conformation except as noted below.
- 2. In AMATEUR, AMATEUR OWNER, LADIES, GENTLEMEN, and JUNIOR EXHIBITOR classes, horses will be judged on manners, performance, type, quality, and conformation.
- 3. CHAMPIONSHIP—To be eligible, horses must have been entered, shown, and judged in a designated Hunt Seat English Pleasure class at the same competition.

Horses will be judged on performance, manners, type, quality, and conformation.

4. CHAMPIONSHIP—AMATEUR AND JUNIOR EXHIBITOR—To be eligible, horses must have been entered, shown, and judged in a designated Hunt Seat English Pleasure class at the same competition. Horses will be judged on manners, performance, type, quality, and conformation. A separate Championship class for Junior Exhibitors is required if there are 3 or more Junior Exhibitors entered.

#### **ENGLISH SHOW HACK**

#### **GG133 General**

- 1. All horses must adhere to rules in General Qualifications.
- 2. A lack of required tack, equipment or appointments shall result in immediate disqualification.
- 3. Competitors enter the ring in a counterclockwise direction at the normal walk.
- 4. Light contact must be maintained with all reins at all gaits. A judge may not request that gaits be performed only on snaffle or curb.
- 5. The collected and extended gaits must be called for; i.e., collected walk, extended walk, normal walk; collected trot, extended trot, normal trot; collected canter, extended canter, normal canter, and hand gallop. No more than 8 horses to hand gallop at a time.
- 6. Judges are required to consider the performance at each gait equally in adjudicating this class. All gaits are to be called for in both directions.
- 7. At the discretion of the judge, horses while on the rail may be asked to halt and reinback.
- 8. A Show Hack horse is not necessarily a Dressage horse, nor an English Pleasure horse. Elevation and high knee action are not to be emphasized.

The Show Hack is a suitable section for the well trained animal.

Show Hacks must be balanced and show vitality, energy, presence, clean limbs and supreme quality. Soundness is required.

- 9. Horses may show with a braided mane and tail. Braids may be secured with tape, yarn or rubber bands.( Full manes and tails) unbraided are also permitted.
- 10. Entries will be eliminated by any fall of horse or rider during the class.

## **GG134 Appointments**

- 1. Bridle shall be light, show type; either single snaffle, double (full) bridle or Pelham. Browbands and cavesons other than Hunter or Dressage types are permitted. Unconventional tack such as figure eight, drop, or flash nose bands are prohibited.
- 2. Saddles shall be any type Dressage or all purpose English. Girths of either leather, white web, nylon string or suitable material.
- 3. Martingales not allowed. Breastplates allowed.
- 4. For day classes traditional Hack attire consists of colored coat, breeches and boots. A colored Hunt cap, top hat or derby is required. Protective headgear may be worn without penalty.
- 5. For Championship or evening classes, formal attire consisting of white breeches, top hat and tails is appropriate but not required. Protective headgear may be worn without penalty.

## **GG135 Qualifying Gaits**

- 1. A Show Hack shall be able to perform all of the gaits with a noticeable transition between the normal, collected, and extended gaits. The horse must be under complete control and easily ridden. Obedience to the rider is of prime importance. If the horse exhibits clear transitions in a balanced and level manner, appearing to be giving a comfortable and pleasurable ride, he is performing correctly for this class.
- 2. Walk, a four-beat gait: Straight, true and flat-footed. Normal Walk: Regular and unconstrained, moving energetically and calmly forward. Collected Walk: Strides are shorter and higher than at the normal walk. The head approaches the vertical, but should never move behind it. Pacing is a serious fault. Extended Walk: The horse is allowed to lengthen frame and stride while rider maintains light rein contact. The horse should cover as much ground as possible without rushing.
- 3. Trot, a two-beat diagonal gait: Free-moving, straight, rider maintaining light contact with horse's mouth at all times. Normal Trot: Light, crisp, balanced and cadenced, with rider posting. Collected Trot: The horse's stride is shorter and lighter, maintaining balance and impulsion. The neck is more raised and arched than at the normal trot as head approaches the vertical line, never moving behind it. Rider is sitting. Extended Trot: Maintaining the same cadence and performing at medium speed, the horse lengthens its stride as a result of greater impulsion from the hindquarters. Horse should remain light in rider's hand as it lengthens its frame. Rider is posting.
- 4. Canter, a three-beat gait: Straight on both leads, smooth. Normal Canter: Light, even strides, should be moved into without hesitation. Collected Canter: Marked by the lightness of the forehand and the engagement of the hindquarters, the collected canter is characterized by supple, free shoulders. Neck is more raised and arched than in normal canter as the head approaches the vertical line, never moving behind it. Extended Canter: Maintaining the same cadence, the horse lengthens its stride as a result of greater impulsion from the hindquarters. Horse should remain light in rider's hand as it lengthens its frame.
- 5. Hand Gallop: The hand gallop is performed with a long, free, ground covering stride. The amount of ground covered may vary between horses due to difference in natural length of stride. The distinction between hand gallop and extended canter is, the latter being the ultimate linear extension of stride within the hand of the rider; the hand gallop being a looser, freer elongation of stride and frame of the horse. A decided lengthening of stride should be shown while the horse remains controlled, mannerly, correct, and straight on both

leads. Extreme speed to be penalized.

#### **GG136 Class Specifications**

- 1. OPEN, MAIDEN, NOVICE, LIMIT, STALLIONS, MARES, GELDINGS, JUNIOR HORSE, AMATEUR, JUNIOR EXHIBITOR, LADIES, GENTLEMEN. To be shown at a walk, trot, canter, and hand gallop; collected and extended and normal gaits to be called for, to stand quietly and back readily. To be judged on manners, performance, quality and conformation.
- 2. CHAMPIONSHIP. To be eligible, horse must have been entered, shown, and judged in a designated qualifying class in the English Show Hack section at that competition.

To be shown at a walk, trot, canter, and hand gallop; collected and extended and normal gaits to be called for, to stand quietly and back readily. To be judged on manners, performance, quality and conformation.

3. CHAMPIONSHIP—AMATEUR AND JUNIOR EXHIBITOR. To be eligible, horse must have been entered, shown, and judged in a designated qualifying class in the English Show Hack section at that competition. To be shown at a walk, trot, canter, and hand gallop; collected and extended and normal gaits to be called for, to stand quietly and back readily. To be judged on manners, performance, quality and conformation. A separate Championship class for Junior Exhibitors is required if there are 3 or more Junior Exhibitors entered.

## **DRIVING-JUNIOR HORSE**

#### **GG137 General**

- 1. All horses must adhere to rules in General Qualifications.
- 2. Only Junior horses (2, 3, 4 and 5 years old) may be shown in driving classes.
- 3. Side checks/over checks must remain attached until the judges turn in their cards.
- 4. Entry—An entry consists of a single horse only, no pairs or teams.
- 5. A lack of required tack, equipment or appointments shall result in immediate disqualification.
- 6. Exhibitors shall enter the ring in a counterclockwise direction at the normal trot. Entries are to be shown at a walk, normal trot and strong trot both ways of the ring.
- 7. Horses are to stand quietly and back readily.
- 8. Headers, wearing unadorned dusters or smocks (unadorned includes dusters or smocks) must be utilized to insure the safety of the exhibitors.
- 9. One or two people per vehicle, as appropriate, are allowed.
- 10. Horses entered in this division may not show into any other driving divisions at the same show.

## **GG138 Appointments**

- 1. Horses are to be shown in show harness. Bridle with blinkers, over check (with separate over check bit) or side check,
- snaffle bit (straight or jointed) or Liverpool bit, to a two wheeled vehicle, either show or traditional type, suitable to the horse.
- If a "traditional type" carriage is used the exhibitor should consider breeching. Pneumatic tired vehicles, thimbles should be considered.
- 2. A whip must be carried in hand and the lash should be able to extend to the horse's shoulder.
- 3. Equipment is to be in sound condition.
- 4. Attire: Dress for the driver should conform to the turnout. Informal Saddle Seat Suit with matching tie, gloves and Derby or Soft Hat is acceptable for men and women. Protective headgear may be worn without penalty. Day Coat of traditional color with Jodhpur, coordinating tie, gloves and Derby or Soft Hat is acceptable for women. A vest is permitted. A suit and tie, a sport coat and slacks with tie are acceptable for men. Coordinating hat is required, and natural/ brown gloves are

recommended. A dress, tailored suit, blouse and skirt or slacks or pants suit is acceptable for women. Floppy hats are discouraged.

## **GG139 Qualifying Gaits**

- 1. Walk—A four-beat gait which is to be true, flat-footed and ground covering.
- 2. Trot—A two-beat gait which is balanced overall, relaxed and easy going with elasticity and freedom of movement.
- 3. Strong Trot—A strong trot is to be faster with a lengthened stride, maintaining balance, ease and freedom of movement.

## **GG140 Driving Class Specifications**

- 1. Open, Maiden, Novice, Stallion, Mare and Gelding classes are to be judged on manners, performance, type, quality and conformation.
- 2. Amateur, Amateur Owner, Ladies, Gentlemen and Junior Exhibitor classes are to be judged on manners, performance, type, quality and conformation.
- 3. Junior Horse classes are to be judged on quality, type, performance, conformation and manners.

#### **SHOW DRIVING**

#### **GG141 General**

- 1. Exhibitors shall enter the ring in a counter clockwise direction at the normal trot. Entries are to be shown at a walk, normal trot and strong trot both ways of the ring.
- 2. Horses are to stand quietly and back readily.
- 3. Headers, (wearing unadorned dusters or smocks) must be utilized to insure the safety of the exhibitors.
- 4. One or two people per vehicle, as appropriate, is allowed. Junior drivers under fourteen (14) years of age must be accompanied by a knowledgeable adult driver.
- 5. Combination Drive and Ride to be judged 50% on performance, manners, way of going and suitability in harness, 50% on performance, manners and way of going under saddle.
- 6. Combination Drive, Ride, and Jump to be judged 50% on performance, manners, way of going and suitability in harness; and 50% on hunting performance over fences.

## **GG142 Qualifying Gaits**

- 1. Walk—A four-beat gait which is to be true, flat-footed and ground covering.
- 2. Trot—A two-beat gait which is balanced overall, relaxed and easy going with elasticity and freedom of movement.
- 3. Strong Trot—A strong trot is to be faster with a lengthened stride, maintaining balance, ease and freedom of movement.

## **GG143 Appointments**

- 1. Horses are to be shown in show harness. Bridle with blinkers, over check (with separate over check bit)
- or side check, snaffle bit (straight or jointed) or Liverpool bit, to a two wheeled vehicle, either show or traditional type, suitable to the horse. Breeching or Thimbles are recommended according to vehicle type.
- 2. A whip in-hand suitable to the vehicle is required.
- 3. Equipment is to be in sound condition.

#### **GG144 Attire**

- 1. Drivers should dress according to the style of the present day. Dress for the driver should conform to the turnout. Informal Saddle Seat Suit with matching tie, gloves (natural/brown recommended) and Derby or Soft Hat is acceptable for men and women.
- 2. Day Coat of traditional color is preferred with jodhpurs, coordinating tie, gloves and derby or soft hat is acceptable for women. A vest is permitted.
- 3. A suit and tie, a sport coat and slacks with tie are acceptable for men. Coordinating hat is required, natural/brown gloves recommended.
- 4. A tailored suit, blouse and skirt, dress, or slacks or pants suit is acceptable for women.

Coordinating hat is required, natural/brown gloves are recommended. Floppy hats are discouraged.

5. Protective headgear may be worn without penalty.

## **GG145 Pleasure Driving Class Specifications**

- 1. Open, Maiden, Novice, Stallion, Mare and Gelding classes are to be judged on manners, performance, type, quality and conformation.
- 2. Amateur, Amateur Owner, Ladies, Gentlemen's and Junior Exhibitor classes are to be judged on manners, performance, type, quality and conformation.
- 3. Junior Horse classes are to be judged on quality, type, performance, conformation and manners.

#### **COMBINATION CLASS DRIVE AND RIDE**

#### **GG146 General**

To be driven and ridden by the same individual. Vehicles are to line up, gates open, one assistant per entry to enter the arena to assist with the tack change. Tack change is to be conducted in the following order; unhook the horse from the vehicle, secure the horse with an In Hand before the driving bridle is removed, with In Hand secured remove the harness,

then proceed to tack up with saddle and bridle. Automatic elimination will occur if the horse is unbridled before the vehicle is removed. Then under saddle (English/Western or Side Saddle); horse to be shown both ways of the arena at a walk, trot and canter. Horses will be asked to stand quietly and to rein back.

#### **GG147** Appointments

To be shown first in harness to a suitable pleasure driving vehicle (refer to Pleasure Driving Appointments) of this section. Competitor must carry bridle, saddle, In Hand, lead shank, and riding whip in the vehicle.

## **COMBINATION CLASS DRIVE, RIDE AND JUMP**

#### **GG148 General**

To be driven and ridden by the same individual. Vehicles are to line up, gates open, one assistant per entry to enter the arena to assist with the tack change. Tack change is to be conducted in the following order; unhook the horse from the vehicle, secure the horse with an In Hand before the driving bridle is removed, with In Hand secured remove the harness, then proceed to tack up with saddle and bridle. Automatic elimination will occur if the horse is unbridled before the vehicle is removed. Then under saddle (an appropriate English saddle for jumping), horse to be shown both ways of the arena at a walk, trot and canter. Then over a Hunter course of no more than four fences, no higher than 2' 6". Protective headgear must be worn. Horses will be asked to stand quietly and to rein back.

## **GG149 Appointments**

To be shown first in harness to a suitable pleasure driving vehicle as stated in this section. Competitor must carry bridle, saddle, In Hand, lead shank, and riding whip in the vehicle.

- c. The whip salute is used to acknowledge the judge at the start and finish of an individual test.
- or at the beginning and end of a Driven Dressage test. The whip salute is performed in one of the following ways: By moving the whip, held in the right hand, to a vertical position, the butt end even with the face; by moving the whip, held in the right hand, to a position parallel with the ground, handle before the face; or a gentleman may place the whip in his left hand and remove his hat.
- 3. Outside Assistance
- a. Only the driver may handle the reins, whip or brake during a competition. The penalty for non-compliance is elimination.
- b. No change of driver is permitted, except where specified in class description (i.e. Double Jeopardy Obstacles).
- c. Drivers receiving outside assistance after the judging has started will be disqualified at the judge's discretion unless that assistance has specifically been allowed.
- d. Outside assistance which requires elimination includes, but is not limited to: The use of communications devices of any kind between the driver and anyone else; the use of electrical devices on the carriage intended to give the driver an advantage; or directing the driver in any way during a Dressage test or on an obstacle course.

**EXCEPTION: A** 

reader may be used during Training Level Driven Dressage Test, per Rules for

## **Dressage Competition.**

#### **GG149 Grooms and Attendants**

- 1. Two grooms are required for four-in-hands or unicorns to assist in the event of difficulty.
- 2. One groom is required for a pair or tandem to assist in the event of difficulty.
- 3. A groom is optional for a single horse turnout.
- 4. When grooms are required, failure to comply incurs elimination.

#### **GG 150 Harness and Bits**

- 1. Style of Harness
- a. The American Driving Society (ADS) recognizes specific national types of harness, appropriate to the weight of the vehicle (refer to ADS website, www.americandriving society.org. Bridles should fit snugly to prevent catching on the vehicle or other pieces of harness. A throatlatch and a nose band or caveson is mandatory.
- b. Black harness is considered appropriate for painted vehicles and natural wood vehicles having black trim (i.e. shaft coverings, iron work, dash or upholstery).
- c. Brown or russet harness is considered appropriate with natural wood finished vehicles trimmed in brown.
- d. All metal furnishings should match, be secure and polished.
- e. Breast collars are appropriate with lightweight vehicles.
- f. Full collars are suggested for heavy carriages such as coaches, brakes, phaetons, dog carts, etc.
- g. A correctly fitting harness saddle is important for the comfort of the horse. A wider saddle is suggested for two wheeled vehicles as more weight rests on the horse's back. Narrower saddles are more appropriate for four-wheeled vehicles.
- h. Martingales are permitted only if appropriate for the vehicle being used, (e.g. standing martingales are only appropriate for a Stanhope Gig or George IV Phaeton).
- i. Martingales and overchecks are prohibited in Dressage and obstacle classes for all vehicles. Failure to comply incurs elimination.
- j. Sidechecks are optional.
- k. In Driven Dressage, side or running reins, bit burrs, and any kind of boots or bandages are prohibited.
- 2. Tying down of tongues is prohibited.
- 3. Snaffle bits and other types of traditional driving bits are allowed. Bits may be covered with rubber or leather. Twisted, burr and wire bits of any type are not permitted.

## **GG151 Driver's Responsibility**

1. It is the driver's responsibility to see that the harness is in good condition, is clean, and fits properly.

#### **GG152 VEHICLE**

## 1. Style of Vehicle

- a. Drivers should strive to present an appropriate turnout. "Appropriate" indicates the balance and pleasing appearance of the combination of horse and vehicle. Factors determining the above include compatible size, type and weight of horse and vehicle. The way of going of the horse may also affect the overall appearance, i.e. a high action horse is more suitable for a formal vehicle; the low going ground covering horse presents a more pleasing appearance for a road or country type vehicle.
- b. Wooden wheeled vehicles are traditional.
- c. Wire wheeled and pneumatic tired vehicles are permitted in the following classes (at management's discretion) providing it is stated in the prize list/catalog:
- (1) If it is competition's first year as an ADS recognized competition.
- (2) In all pleasure driving classes if the vehicle is an antique wire wheeled vehicle (long wire spokes, hard rubber tires).
- (3) In maiden, novice or junior horse pleasure driving classes.
- (4) In Training Level combined driving events. a) Pneumatic tired vehicles are permitted in all obstacle driving classes. b) Vehicles designed to be servant driven or commercial vehicles and harness are only eligible in classes restricted to their type unless specifically indicated in the prize lists.

## **GG153 Driver's Responsibility Vehicle**

1. It is the driver's responsibility to see that the vehicle is in good repair and is structurally sound.

## **GG154 Appointments**

- 1. Drivers should be dressed conservatively according to the style of the present day.
- 2. Dress for the driver should conform to the type of turnout (i.e. Formal, Park, Country, Sporting). In combined driving marathons or where it is specifically allowed in a prize list or class description, less formal attire may be appropriate, but it should always be neat and clean.
- 3. Gentlemen must wear a coat or jacket while appearing in any class unless excused from doing so by the judge. When accepting awards, gentlemen are requested to remove their hats.
- 4. Ladies must wear a conservative dress, tailored suit, or slacks. Floppy hats are discouraged.
- 5. Unless otherwise specified, the driver shall wear a hat, an apron or knee rug are optional and natural brown gloves preferred. Protective headgear may be worn without penalty.
- 6. Grooms of either sex may wear stable livery in any but the more formal vehicles where full livery is appropriate. In combined driving marathons or where it is specifically allowed in a prize list or class description, less formal attire may be appropriate, but it should always be neat and clean. In all competitions, grooms shall wear a hat. Protective headgear may be worn without penalty
- 7. Stable livery consists of one of the following: A conservative suit, white shirt, dark

tie, derby, dark shoes and leather gloves; A conservative jacket, jodhpurs or drill trousers, jodhpur or paddock boots, white shirt, stock or four-in-hand tie, leather gloves, derby or conservative cap; or Hunting attire with a hunting derby or bowler.

## **GG155 Pleasure Driving—Working**

- 1. Presentation.
- a. Exhibitors are to enter the arena in a counterclockwise direction at the trot. To be shown both ways of the arena.
- b. To stand quietly, both on the rail and while lined up, and to rein back.
- c. All entries chosen for a workout may be worked both ways of the ring at any gait requested by the judge and may be asked to execute a figure eight.

## **GG156 Class Specifications—Pleasure Driving—Working**

- 1. To be shown both ways of the ring at a walk, slow trot, working trot and strong trot.
- 2. A pleasure driving class in which entries are judged primarily on the suitability of the horse to provide a pleasant drive. To be judged: 70% on performance, manners and way of going of the horse(s); 20 % on the condition and fit of harness and vehicle; and 10% on neatness of attire.

## **GG157 Pleasure Driving—Turnout**

- 1. Exhibitors are to enter the arena in a counterclockwise direction at the trot. To be shown both ways of the arena.
- 2. To stand quietly, both on the rail and while lined up, and to rein back.
- 3. All entries chosen for a workout may be worked both ways of the ring at any gait requested by the judge and may be asked to execute a figure eight and/or perform other appropriate tests.
- 4. To be shown both ways of the ring at a walk, slow trot, working trot and strong trot.
- 5. A pleasure driving class in which entries are judged primarily on the performance and quality of each turnout. To be judged: 40% on performance, manners and way of going; 30% on the condition, fit and appropriateness of harness and vehicle; 15% on neatness and appropriateness of attire; and 15% on overall impression.

## GG158 Pleasure Driving—Reinsmanship

- 1. Exhibitors are to enter the arena in a counterclockwise direction at the trot. To be shown both ways of the arena.
- 2. To stand quietly, both on the rail and while lined up, and to rein back.
- 3. All entries chosen for a workout may be worked both ways of the ring at any gait requested by the judge and may be asked to execute a figure eight and/or perform other appropriate tests.
- 4. To be shown both ways of the ring at a walk, slow trot, working trot and strong trot.
- 5. A pleasure driving class in which entries are judged primarily on the ability and

skill of the driver. To be judged: 75% on handling of reins and whip, control, posture and overall appearance of driver and 25% on the condition of harness and vehicle and neatness of attire.

#### **GG OBSTACLE DRIVING**

#### 159 General

- 1. Exhibitors shall enter the arena within one minute of the bell sounding.
- 2. A driver may not compete more than once in the same obstacle class or in classes

which use the same course.

- 3. A horse may not be entered more than once in the same obstacle class or in classes which use the same course.
- 4. A person who rides as a groom /passenger with one entry may not compete as a driver in the same class, or in any class using the same course.

#### **GG160 Course Walk**

- 1. Drivers must be allowed time to walk the course prior to the start of a class and to inspect each obstacle.
- 2. While walking the course, drivers shall not alter, adjust or in any way move an obstacle, hazard, or any part thereof. Should a competitor have any question regarding a specific obstacle or hazard, he should call it to the attention of the technical delegate for clarification and/or adjustment.

## **GG161 Schooling**

- 1. A practice obstacle must be provided for use in a specified area. Times for the use of the area may be controlled by management.
- 2. Drivers are prohibited from driving, leading, or riding horses or from allowing the horses to be driven, lead, or ridden on any course at any time prior to the competition. Non compliance incurs elimination.

#### **GG162 The Course**

- 1. The course is made up of a series of individual (i.e. paired cones) and/or multiple obstacles (i.e. "L", "U", or serpentine).
- 2. Each obstacle on a prescribed course must be numbered consecutively and marked red on the right, white on the left. Point values must be clearly displayed at each obstacle in a Gambler's Choice class.
- 3. While many devices prove useful as obstacle markers, the traffic cone is the most easily obtained and quickly set. Cones should be standard height or 22" with hollow tops to accommodate a ball or orange.
- 4. A course diagram and applicable time allowed must be posted at least two hours before the start of the class.

#### **GG163 Width and Measurement of Obstacles**

- 1. Suggested widths for obstacles are 8" to 20" (20-50 cm) wider than the carriage track width at the ground, depending on the class specifications. Following are suggested obstacle settings.
- 2. Fault classes 8-10" (20-25cm). Speed classes 12-16" (30-40cm). Four-in-hand classes 16-20" (40-50cm). Following are settings for multiple obstacles:
- a. L shaped obstacle12 ft. (3.6m)
- b. U shaped obstacle Single 12 ft. (3.6m) in 15 ft.(4.5m) out
- 3. Maiden classes will benefit from wider adjustments.
- 4. Markers are set in pairs, the specified distance wider than the track width.
- 5. For traffic cones adjustment is made as follows:
- a. The track width of each vehicle should be taken at the ground on the widest pair of

wheels. The allowance is added and the cones aligned and adjusted from corner to corner. The taper of the cone provides clearance for normal hubs or whiffletrees or splinter bars.

b. If a whiffletree or splinterbar proves to be too wide for this arrangement, the cones

may be adjusted using the whiffletree measurement plus allowance measured at a point the same distance from the ground as the whiffletree.

- 6. On markers with perpendicular side, adjustment for the widest part of the vehicle at the highest part of the marker may be made.
- 7. Care should be taken when numbers are placed on markers to ensure that the numbers do not protrude inside the markers where they might be hit without hitting the obstacle itself.
- 8. It is the responsibility of the technical delegate to insure that each set of markers be

properly adjusted.

#### **GG 164 Judging Criteria**

- 1. All obstacle courses should be accurately measured with a measuring wheel, if possible, or tapeline.
- 2. The Time Allowed is calculated by multiplying the course measurement times the set speed for each class. Be sure to use a long line from obstacle to obstacle when measuring the course length.
- 3. Suggested speeds:
- a. Singles 800 ft (220m) per minute
- b. Pairs 800 ft (220m) per minute
- c. Four-in-hands 700 ft (200m) per minute
- 4. Time Limits are twice the Time Allowed.

#### **GG165 Timing**

- 1. Time is taken from the moment the first horse's nose crosses the starting line until the first horse's nose crosses the finish line, except where specifically noted in class specifications (i.e., fault and out, progressive).
- 2. Stopping Time—If it becomes necessary to stop a competitor for any reason

(marker blown over, unauthorized animal on course, etc.) a signal will be given and time stopped. The driver will be allowed to go back far enough to regain momentum and wait. At a second signal, the driver must resume the course. The timekeeper's watch will be restarted when the competitor reaches the point at which time was stopped.

#### **GG 166 Penalties**

- 1. Disobedience is penalized as stated in the individual class specifications, as follows:
- 2. A run-out comprises evading or passing an obstacle to be driven or the start/finish line.
- 3. A refusal comprises stopping or reining back before an obstacle. Stopping in front of an obstacle without dislodging it and without backing up followed immediately by driving cleanly through is NOT PENALIZED. If the halt is prolonged or if the horse backs even a single step voluntarily or not, a refusal is incurred. If in the commission of the refusal any part of an obstacle is disturbed and class specifications require repair or resetting, the procedure outlined in Stopping Time will apply.
- 4. A circle is any form of a circle which causes the driver to cross the original track between two consecutive obstacles except to retake an obstacle after a refusal or run-out.
- 5. Off course:
- a. A driver is off course when he deviates from the designated pattern shown on the diagram by consecutive number and drives an obstacle out of order before correcting the deviation.
- b. Any disobedience committed while correcting the deviation must be scored.
- c. Failure to follow a continuous line in a course diagram will not be considered off.
- 6. Outside Assistance. A driver shall be eliminated if a groom or passenger touches the reins, whip or brake or if he receives assistance from any source.
- 7. Starting Signal. Failure to cross starting line within one minute of the signal to proceed or starting before the signal shall incur elimination.
- 8. Equipment Failure. Breakage of either harness or vehicle which necessitates a halt for repair shall incur elimination. Management or a technical delegate may insist on a safety inspection of the vehicle before allowing it to be used in future classes.
- 9. Groom Dismounting. If it becomes necessary for a groom to dismount to assist the driver, penalties will be assessed, as indicated in the class conditions, for each incident. If two grooms dismount it is considered to be two incidents. A third incident will incur elimination.

## **GG 167 Break in Gait**

- 1. Obstacle classes are usually driven at the trot.
- 2. The decision to allow cantering in obstacle classes is left to the discretion of management. It is NOT ALLOWED unless clearly stated in the prize list to the contrary. If cantering is not allowed, breaks in gait on the course will be penalized.
- 3. A Break in Gait is defined as any break from the prescribed gait by any or all

## **GG 168 Obstacle Driving—Time Competition**

- 1. To be driven over a prescribed course of obstacles. The number of obstacles to be proportionate to the dimensions of the driving area. Not to exceed 20 obstacles.
- 2. After passing the starting line, the driver shall proceed through each obstacle in order to the designated finish line.
- 3. Course faults are scored as penalty seconds and are added to the driver's elapsed time. Placings are determined on low total time basis. Ties for first will be decided by a drive-off (unless otherwise stated in the prize list).
- 4. Penalties:
- a. Exceeding time allowed (every commenced second), 0.5 second.
- b. Knocking over start or finish, 5.0 seconds.
- c. Knocking down or dislodging obstacles, 5.0 seconds.
- d. Break in gait, if not allowed, 1st break from trot 5.0 seconds; 2nd break from trot 5.0 seconds; 3rd break from trot 5.0 seconds; 4th break from trot Elimination.
- e. Prolonged canter or walk, Elimination.
- f. Disobedience and/or groom dismounting (cumulative over course), 1st incident,
- 5.0 seconds; 2nd incident, 10.0 seconds; 3rd incident, Elimination.
- g. Starting before signal, Elimination.
- h. Failure to cross starting line within one minute of signal, Elimination.
- i. Off course, Elimination.
- j. Exceeding time limit (2X time allowed), Elimination.
- k. Outside assistance, Elimination.
- I. Failure to carry whip, Elimination.
- m. Use of a tie-down or overcheck, Elimination.
- n. Breakage of harness or vehicle, Elimination.

## **GG169 Obstacle Driving - Pick Your Route**

- 1. To be driven over a course of obstacles (paired markers) with no set route. The number of obstacles to be proportionate to the dimensions of the driving area. Not to exceed 20 obstacles.
- 2. Typically obstacles in this type of class are not measured for each entry, but are set at 2.5 meters or 8'3" at the start of the competition, and only reset in the event of a knockdown.
- 3. After passing the starting line, the driver shall proceed through each obstacle to the designated finish line, choosing his own route. Each obstacle is to be negotiated once and only once, but may be approached from either direction.
- 4. Course faults are scored as penalty seconds and are added to the driver's elapsed time. Placings are determined on a low total time basis. Ties for first will be decided by a drive-off (unless otherwise stated in the prize list).
- 5. Penalties (as different from Obstacle Driving—Time Competition):
- a. Knocking down or dislodging obstacle 5.0 seconds. Driving through an obstacle again 10.0 seconds each time. Missing an obstacle Elimination.

## **GG 170 Obstacle Driving—Gambler's Choice**

- 1. To be driven over a course of unnumbered obstacles each carrying a specific point value.
- 2. Each driver has the same amount of time to negotiate as many obstacles as possible. Each obstacle is assigned a point value according to its degree of difficulty and each driver tries to amass as high a score as possible within the time allowed.
- 3. After passing through the starting line, the driver may drive through the obstacles, in any order, from any direction. Each obstacle may be driven twice, but not in succession. If driven a third time, no points will be awarded.
- 4. No obstacle may be re-driven once it has been disturbed. (Exception: obstacles which are designed to be knocked down).
- 5. No points will be awarded for an incorrectly completed obstacle. If the obstacle is incorrectly driven, but not disturbed, it may be attempted again.
- 6. In this class the circling rule does not apply. If a horse should refuse or run out at an obstacle without disturbing it, the driver may elect not to attempt it and may drive to another obstacle without penalty. The obstacle may be attempted later, and if correctly driven, the appropriate points will be recorded.
- 7. A signal will sound at the end of the allowed time and the driver must then exit through the finish markers when the total time on the course will be recorded.
- 8. If the signal sounds when the competitor is committed to an obstacle, the competitor may complete the obstacle and receive the appropriate points, then proceed through the finish markers for total time to be recorded. Whether or not the competitor was committed to the last obstacle at the signal will be left to the discretion of the judge.
- 9. Placings are determined on a high score basis. Time will decide ties. If a tie occurs in both points and time, the winner will be decided by a drive-off.

## **GG WESTERN PLEASURE**

#### **GG 171 General**

- 1. All horses must adhere to rules in General Qualifications.
- 2. A lack of required tack, equipment or appointments shall result in immediate disqualification.
- 3. Exhibitors shall enter the ring at the jog trot. Horses are to be shown at a walk, jog trot and lope both ways of the ring.
- 4. At the judge's discretion, horses may be asked to extend any gait except in Junior Horse, Amateur, Amateur Owner and Junior Exhibitor classes.
- 5. Horses are to be reversed to the inside (away from the rail) and will not be asked to reverse at the lope.
- 6. In the lineup, horses must stand quietly and may be asked to back individually or as a group.
- 7. Light hand contact with the horse's mouth must be maintained at all gaits without undue restraint.
- 8. Only one hand may be used around the reins, and hands must not be changed. Two hands may be used when a Junior Horse is being shown in a snaffle bit or

hackamore.

9. A natural head position is desired. A vertical head carriage is not to be penalized.

## **GG 172 Appointments**

- 1. Any Western type headstall without noseband in conjunction with any standard Western bit shall be allowed.
- 2. Bits: A standard Western bit is one that has a shank with a maximum overall length of 81/2 inches. The mouthpiece shall consist of a metal bar which is from 3/8 inch to 3/4 inch in diameter, varying from the straight bar to a full spade. Jointed mouthpieces are permitted. Flat leather chinstrap, other than the buckle(s), which must be at least 1/2 inch in width. Any device made of wire, metal or rawhide used in conjunction with or as part of leather chinstrap is prohibited. Curb chains are also allowed and must be at least 1/2 inch in width and lie flat against the jaw. Hackamore or snaffle bits (smooth mouth) will be permitted on Junior Horses. Mechanical Hackamores are prohibited. Junior Horses are permitted to show in all other Western classes with a snaffle bit or hackamore and riders may use two hands. Once a Junior Horse is shown in a standard Western bit, it may not go back and be shown in a

snaffle bit or hackamore in the Western division. A hackamore includes a bosal rounded in shape and constructed of braided rawhide or leather and must have a flexible non-metallic core attached to a suitable headstall.

- 3. Split reins or closed reins with romal are equally acceptable. When split reins are used and the ends fall on the side of the reining hand, one finger between the reins is permitted. If the split reins fall on the opposite side of the reining hand, no finger is allowed in between the reins, and the ends must be held at least 16 inches from the reining hand. When closed reins with romal are used, the end may be held by the rider provided it is held at least 16 inches from the reining hand. When a hackamore is used, attached reins may be of hair, rope or leather.
- 4. Martingales or tie downs are prohibited.
- 5. Entries shall be shown with a stock saddle; silver equipment will not count over a good working outfit. Sidesaddles are also permitted with proper attire.
- 6. Whips are not allowed other than with a sidesaddle.
- 7. Western attire consists of a western hat, western style long-sleeved shirt with collar and buttons or snaps, (a jacket or vest may also be worn), a tie or scarf or other appropriate neckwear, western trousers, chaps, shotgun chaps or chinks, and boots. A zipper is permissible under buttons or snaps in either shirt or shirt part of suit. Buttons or snaps must be visible. A belt under loops must be included. Protective headgear may be worn without penalty.
- 8. Spurs are optional.

#### **GG 173 Qualifying Gaits**

1. Horses are to be shown at a walk, jog trot and lope with light contact to the horse's mouth both ways of the ring.

## **GG 174 Western Pleasure Class Specifications**

- 1. WESTERN PLEASURE, OPEN, MAIDEN, NOVICE, LIMIT, STALLION, MARE and GELDING classes will be judged on performance, manners, type, quality and conformation, except as noted below.
- 2. In AMATEUR, AMATEUR OWNER, LADIES, GENTLEMEN and JUNIOR EXHIBITOR
- classes, horses will be judged on manners, performance, type, quality and conformation.
- 3. In JUNIOR HORSE (3, 4, and 5 years old) classes, horses will be judged on quality,
- type, performance, conformation and manners.
- 4. CHAMPIONSHIP—To be eligible, horses must have been entered, shown, and judged in a designated Western Pleasure class at the same competition. Horses will be judged on performance, manners, type, quality, and conformation.
- 5. CHAMPIONSHIP—AMATEUR AND JUNIOR EXHIBITOR To be eligible, horses must

have been entered, shown, and judged in a designated Western Pleasure class at the same competition. Horses will be judged on manners, performance, type, quality, and conformation. A separate Championship class for Junior Exhibitors is required if there are 3 or more Junior Exhibitors entered.

## **GG WESTERN TRAIL**

#### **GG 175 General**

- 1. All horses must adhere to rules in General Qualifications.
- 2. Trail horses are required to work over and through obstacles on a reasonably light contact to the mouth without undue restraint.
- 3. No horse may enter the trail course area until the course and the judge are ready. Riders will be permitted to inspect the course on foot during the judge's instructions prior to the start of the class.
- 4. Tests which may be required are negotiating a gate, carrying objects from one part of arena to another, riding through water, over logs or simulated brush, riding down into and up out of ditch without lunging or jumping, crossing a bridge, backing through obstacles, side passing, mounting and dismounting from either side and performing over any reasonable conditions encountered along the trail. However, unnatural obstacles, such as fire extinguishers, perforated plywood in water boxes, exotic animals or unsafe elements such as hay bales, should be avoided.
- 5. Course to include a minimum of six obstacles and a maximum of eight obstacles except in the case of damaged obstacles (see #13 in this Section).
- 6. Care in preparing the course should be exercised to prevent a direct advantage to either a small or large horse.
- 7. Course is to include a jog trot or lope of suitable duration to determine the way of going.
- 8. Management is encouraged to design obstacle course that can be negotiated in 90 seconds.

- 9. The judge has the right to alter the course, before the first horse begins.
- 10. Rider's hands shall be clear of horse to avoid cuing.
- 11. Rail work shall not be required.
- 12. Two or more horses may be entered by the same exhibitor, and the same rider may elect to show more than one horse.
- 13. Unsafe obstacles: If at any time an obstacle is found to be unsafe, it shall be repaired or removed from the course. If it cannot be repaired and horses have completed the course, the score for that obstacle shall be deducted from all horses' scores. No horse shall be asked to repeat the course, except in the case of a tie.
- 14. All Classes are to be shown over and through obstacles at a walk, jog trot and lope with light contact to the mouth being maintained without undue restraint.
- 15. After enough horses have completed the course for the ribbons awarded, any horse with a major fault may be eliminated at the judge's discretion, without completing the course.
- 16. Obvious unsoundness must be disqualified with no prize awarded.
- 17. A lack of required tack, equipment, or appointments shall result in immediate disqualification.

## **GG 176 Appointments**

1. Please refer to GG Western Pleasure for proper appointments.

## **GG 177 Judging Criteria**

- 1. Entry will be evaluated on responsiveness, willingness and general attitude. To be judged on performance, manners, way of going, and conformation. Horses to be penalized for any unnecessary delay while approaching obstacle. Judges are encouraged to ask any horse that is taking an excessive amount of time at an obstacle to advance on to the next obstacle.
- 2. Horse shall be eliminated if Off Course. Off Course is defined as:
- a. Taking an obstacle in the wrong direction.
- b. Negotiating an obstacle from the wrong side.
- c. Skipping an obstacle unless directed by the judge.
- d. Negotiating the obstacles in the wrong sequence.
- e. Not following the correct line of travel.

## **GG JUNIOR EXHIBITOR EQUITATION**

#### **GG 178 General**

- 1. Exhibitors shall be Junior Exhibitors (An individual who has not reached his/her eighteenth birthday as of December 1 of the current competition year.
- 2. The rider's position, seat, hands and the correct use of the aids are to be judged.
- 3. A lack of required tack, equipment or appoints shall result in immediate disqualification.

## **GG 179 Saddle Seat Equitation**

- 1. Position and appointments as appropriate to Saddle Seat Equitation;
- 2. Saddle Seat Equitation classes are to be shown at a walk, trot and canter both ways of the ring, refer to Equitation.
- 3. At the judge's discretion, individual work may be required. Instructions must be announced to all exhibitors. If a pattern is used, it must be posted at least 1 hour before the class. A pattern is defined as two or more tests to be ridden concurrently. Tests from which a judge may choose:
- a. Work collectively at walk, trot, and canter.
- b. Address reins—the process of laying down reins and picking up reins (only in lineup).
- c. Feet disengaged from stirrups, feet engaged (In the lineup only).
- d. Change of diagonals on or off the rail.
- e. Back for not more than 6 steps.
- f. Figure eight at trot demonstrating change of diagonals. (See EQ119.9)
- g. Execute a figure eight at the canter demonstrating a simple change of leads. This is a change whereby the horse is brought back into a walk or halt and restarted into a canter on the opposite lead. Figures to be commenced in center of two circles so that one change of lead is shown.
- h. Circle at the trot on the correct diagonal.
- i. Circle at the canter on the correct lead.
- j. Canter in a straight line, on or off the rail, with or without demonstrating a simple change of lead. The judge must specify the beginning lead and exact lead changes to be executed. A simple change of lead is one in which the horse is brought back to a walk/halt and restarted on the opposite lead.

## **GG 180 Hunter Seat Equitation**

- 1. Position and appointments as appropriate to Hunter Seat Equitation.
- 2. Hunter Seat Equitation classes are to be shown on the flat at a walk, trot and canter both ways of the arena;
- 3. At the judge's discretion, individual work may be required. Instructions must be announced to all exhibitors. If a pattern is used, it must be posted at least 1 hour before the class. A pattern is defined as two or more tests to be ridden concurrently. Tests from which a judge may choose:
- a. Work collectively at walk, trot, and canter.
- b. Sitting or rising trot.
- c. Halt (4-6 seconds) and/or back.
- d. Execute a figure eight at a trot, showing a change of diagonals.
- e. Execute a figure eight at a canter, showing a simple change of lead. This is a change whereby the horse is brought back into a walk or trot and restarted into a canter on the opposite lead. Figures to be commenced in center of two circles so that one change of lead is shown.
- f. Ride without stirrups, riders must be allowed option to cross stirrups.
- g. Turn on the forehand from the walk.
- h. Turn on the haunches from the walk.

i. Execute a serpentine at a trot demonstrating changes of diagonals and/or canter on correct lead demonstrating simple changes of lead.

## **GG 181 Western Seat Equitation**

- 1. Position and appointments as appropriate to Western Seat Equitation;
- 2. Exhibitors shall enter the ring in a counterclockwise direction at the jog trot. Horses shall be worked at the walk, jog trot and lope both ways of the ring, refer to Equitation, Chapter EQ.
- 3. At the judge's discretion, individual work may be required. Instructions must be announced to all exhibitors. If a pattern is used, it must be posted at least 1 hour before the class. A pattern is defined as two or more tests to be ridden concurrently. Tests from which a judge may choose:
- a. Back
- b. Figure eight at the jot trot.
- c. Figure eight at the lope, with a simple change of lead. This is a change whereby the horse is brought back into a walk or jog trot and restarted into a lope on the opposite lead. Figures to be commenced in center of two circles so that one change of lead is shown.
- d. Jog trot and stop, either on or off the rail.
- e. Lope and stop, either on or off the rail, the judge must specify which lead to start on.
- f. Change leads down center of ring, demonstrating simple change of lead.
- g. Ride a serpentine, demonstrating a simple change of leads at a lope.
- h. Execute a 360 degree turn on the haunches.

#### **GG 182 WALK TROT CLASS EQUITATION**

- 1. Open to exhibitors who have never shown in an Equitation class that required a lope or canter at any recognized show. Exhibitor may not show in any other class that requires a lope or canter at the same show.
- 2. Exhibitors may show in any style seat, (Hunter Seat, Saddle Seat, and Western Seat)

however, the attire, equipment, and appointments must match the chosen seat.

- 3. The exhibitor will be judged on his or her basic position in the saddle. Exhibitor will also be judged on his or her ability to govern, control and properly exhibit the horse.
- 4. Exhibitors will enter the arena in a counterclockwise direction at the walk. Exhibitors will work at a walk and trot or jog trot both directions of the ring.

## **GG 183 Lead line Equitation—6 and under.**

- 1. Exhibitors may not enter any other riding class at the same show.
- 2. Exhibitors may use any style of tack and appointments; however, the rider's attire and the mount's tack should be of the same type.
- 3. Exhibitor should have control of the reins, but a handler must have a lead shank or lead rein connected to the horse at the bit. The handler may just walk along holding the lead shank, and allow the exhibitor to control the direction of the horse.

If needed, the handler should take control of the horse to prevent an accident or loss of control by the exhibitor. Exhibitor must be able to properly have their feet in the stirrups.

- 4. Exhibitors will enter the arena at the walk, with their handler properly holding an attached lead shank or lead rein. Exhibitors will walk both directions of the arena, and lineup as directed by the judge or ringmaster. Horses should stand quietly in the lineup. At any time during the class, unruly or disruptive horses may be excused from the class at the judge's discretion.
- 5. To be judged on Exhibitor's position and appointments.

GG 184 GEORGIAN GRANDE COSTUME CLASS (under saddle) EXHIBITOR IS TO GIVE FREE EXPRESSION TO THE IMAGINATION AND CREATIVITY

OF THE PRESENTATION. CLASSES ARE TO BE JUDGED ON CREATIVITY, AUTHENTICITY TO PERIOD, SUITABILITY OF COSTUME TO HORSE AND RIDER, AND MANNERS.

#### **GG 185 General**

- 1. All horses must adhere to rules in General Qualifications.
- 2. Exhibitors shall enter in the ring at a walk in a counterclockwise direction. All horses shall be worked at a walk & trot both ways of the ring.
- 3. Excessive speed to be penalized.
- 4. Exhibitors may be asked to halt & stand quietly.
- 5. Light hand contact must be maintained.
- 6. Line up position is at the discretion of the Judge.
- 7. Exhibitor show individually or in groups.

Groups must be clearly identifiable, with lead rider wearing number easily visible to judge.

- 8. It will be at the Judges discretion to decide if a costume is unsafe and cause for elimination.
- 9. No Walkers allowed. Flags, bards, and/or banners are permitted.
- 10. Costumes should be made of durable material and securely attached, such that no part of costume falls off during the class.
- 11. Appointments, the exhibitor safety should be a primary consideration.

#### **GG 186 Appointments**

- 1. Must be shown with a Georgian Grande Division "approved" bit or rose bit. Bosals are permitted, exception armored costume exhibitors must show with a bit. Prohibited Bits: Twisted, burr, wire gag bits of any type are not permitted. Curb chains are also allowed and must be at least 1/2 inch in width and lie flat against the jaw. Mechanical Hackamores are prohibited. Ornamental and Friesian Division "approved" bridles are permitted. Running martingales are permitted. Military martingales are permitted on military presentations only. Standing martingales or tie downs are prohibited.
- 2. All Georgian Grande Division "approved" Saddles, Sidesaddles, and girths are permissible.

- 3. Swords and daggers are permitted provided they have a sheath with a secondary guard. Any other weaponry such as an ax or mace, must be sheathed to prevent injury to exhibitors.
- 4. Drawing or brandishing swords, daggers, or any other weaponry on show grounds is not permitted.
- 5. Lances may not exceed 6 feet in length and must have a blunted point and be carried in the upright position only.
- 6. Weaponry appointments that can not be secured by sheath and a secondary guard are to be inspected during the warm up by a technical official prior to class commencement.
- 7. Articles that are perceived to be important to the overall presentation that are not permitted due to safety issues may be substituted with "stunt props" made of rubber or other non-metal materials.
- 8. JUNIOR EXHIBITORS may not show in classes with any authentic weaponry, only with "stunt props" made of rubber or other non-metal materials.

#### **GG 187 Period Costume**

- 1. To display the horse and rider in an authentic costume of time period of choice.
- 2. Exhibitors should dress in a manner consistent with their turnout, with attention to the styles, materials, and colors available during the period chosen.
- 3. No (noisy) reticulated metal armor allowed that would move together to create a sound disturbance to other competitors.

#### **GG 188 Fantasy Costume**

- 1. Exhibitors to display horse and rider in any creative costume design.
- 2. Use of glitter is permitted.
- 3. No (noisy) reticulated metal armor allowed that would move together to create a sound disturbance to other competitors.

#### **GG 189 Armor Costume**

- 1. To display rider and/or horse in authentic style armor with time period of choice.
- 2. Authentic style bards allowed.
- 3. Exhibitors should dress in a manner consistent with their turnout, with attention to the styles, materials, and colors available during the period chosen.

#### **GG 190 Qualifying Gaits**

- 1. All horses to be shown at the normal walk and trot both ways of the ring.
- 2. Excessive speed to be penalized.
- 3. Horses may be asked to back at judge's discretion.
- 4. Horses must be under control of the rider at all times. Manners are paramount.

## **GG 191 Class Specifications**

- 1. Period, Fantasy, and Armor Costume classes; OPEN, MAIDEN, NOVICE, AMATEUR, AMATEUR OWNER, STALLION, MARE and GELDING classes will be. To be judged on authenticity to period, creativity, and suitability of costume to horse and rider, and manners.
- 2. CHAMPIONSHIP—OPEN—To be eligible, horses must have been entered, shown, and judged in a designated qualifying class at the same competition. To be judged on authenticity to period, creativity, and suitability of costume to horse and rider, and manners.
- 3. CHAMPIONSHIP—AMATEUR AND JUNIOR EXHIBITORS—To be eligible, horses must have been entered, shown, and judged in a designated qualifying costume class at the same competition. A separate Championship class for Junior Exhibitors is required if there are 3 or more Junior Exhibitors entered. To be judged on authenticity to period, creativity, and suitability of costume to horse and rider, and manners.

#### **TANDEM RIDING**

#### GG 192 General

- 1. All horses must adhere to rules in General Qualifications.
- 2. Exhibitors shall enter at a trot in a counterclockwise direction. Exhibitors shall be asked to go both ways of the ring at the walk, trot, and extended trot.
- 3. At the judge's discretion, horses may be asked to extend any gait.
- 4. In the lineup, horses must stand quietly and may be asked to back individually or as a group.
- 5. Light hand contact must be maintained.
- 6. It is imperative that horses give the distinct appearance of being pleasurable to ride and drive. Horses must display a pleasurable attitude. Vitality and presence are highly desirable and obedience to the rider of prime importance. All gaits must be performed with willingness and obvious ease, cadence, balance and smoothness.
- 7. Each entry shall be limited to two horses. Entry is to be shown with one horse under saddle with rider, while the second horse is being driven in the front by the same rider. Only one rider allowed for two horses.
- 8. One header for the driven horse may be utilized to ensure the safety of the exhibitors. Headers must wait at the in gate and may enter the arena once the class has lined up, but must be available at all times during the class. Header shall not touch the horse unless the horse presents a safety problem. Header must be properly attired, white or light colored smock is customary. No lettering on smock is permitted.

  9. At the judge's discretion, the class may be split with up to 5 entries to be judged per section, dependent upon the number of exhibitors the arena can safely accommodate. After all sections have been judged, and the placing determined, the placing exhibitors shall be called back into the arena to receive their awards.

## **GG 193 Appointments**

- 1. Black or russet harness, with a driving bridle with blinkers, saddle, and crupper only for the front horse. Rear horse would have an all purpose, Dressage, or flat saddle. Equipment must be in sound condition.
- 2. Snaffle bits and other types of traditional driving bits are allowed. Bits may be covered with rubber or leather. Burr and wire bits of any type are not permitted.
- 3. An appropriate driving whip may be carried at all times while driving. The thong on the whip must be long enough to reach the shoulder of the farthest horse.
- 4. Lack of required appointments will result in immediate disqualification.

#### GG 194 Attire

- 1. For day classes traditional English attire that consists of traditional colored coat, coordinated breeches and boots. A traditional hunting cap or derby is required. Protective headgear may be worn without penalty.
- 2. For Championship or evening classes, formal attire consisting of white breeches, top hat and tails is appropriate but not required. Protective headgear may be worn without penalty.

## **GG 195 Qualifying Gaits**

- 1. Animated Walk—It is performed with great style, elegance and airiness of motion.
- 2. Animated Trot—To be executed in a highly collected manner, speed to be penalized. The horse's energy should be directed toward animation rather than speed.
- 3. Extended Trot—A faster, stronger and bolder trot: with a fuller extension of stride to obtain desired speed. It is executed in a highly controlled manner. Excessive speed shall be penalized.

## **GG 196 Tandem Class Specifications**

- 1. OPEN. To be judged on performance, freedom, regularity and purity of the paces: harmony, lightness and ease of movements: lightness of the forehand and engagement of the hindquarters; acceptance of the bridle with submissiveness throughout, without tension or resistance.
- 2. CHAMPIONSHIP—OPEN. To be eligible, horse must have been entered, shown, and judged in a designated qualifying class in the Tandem Riding section at that competition. To be judged on performance, freedom, regularity and purity of the paces: harmony, lightness and ease of movements: lightness of the forehand and engagement of the hindquarters; acceptance of the bridle with submissiveness throughout, without tension or resistance.

#### GG 197 Walk—Trot

- 1. General: Horses must adhere to the rules of General Qualifications.
- 2. Appointments: Horses may be shown in any style of tack. (Hunt seat, Saddle Seat, or Western.) Please refer to rules for Friesians in each of these sections for required appointments. Protective headgear will not be penalized. (See GR318.4) Equipment, attire, and presentation must match the discipline being ridden.
- 3. Qualifying Gaits: Exhibitors shall enter at a walk in a counter clockwise direction. All horses shall be worked at a walk and a trot or jog-trot in both directions. Horses must stand quietly in the lineup. Horses not to be asked to back.
- 4. Specifications: WALK-TROT GREEN HORSE PLEASURE is open to any horse that has never been shown in a class requiring a canter or lope in any recognized show. Horses may not show in any class that requires a canter or lope at the same show. To be judged on performance, manners, type, quality, and conformation. WALK-TROT GREEN RIDER EQUITATION is open to any rider who has never shown in a class that requires a canter or lope in any recognized show. Riders may not show in any class that requires a canter or lope at the same show. To be judged as an equitation class where the rider only is judged. No tests or patterns to be called for.
- 5. Competitions are encouraged to divide the walk-trot classes by seat (Hunt seat, Saddle Seat, and Western) and/or by age of rider (Junior Exhibitor, Adult Exhibitor) but this is not required.

## **GG 198 Liberty Class**

- 1. All horses must adhere to rules in General Qualifications.
- 2. Description: The Liberty Class demonstrates the beauty and elegance of the style and movement that is natural to the particular Georgian Grande horse. Some Georgian Grandesmay show all their gaits including moments of great suspension and animation while others may gallop and playfully buck and rear. The selection of music should suit the style of the horse. Music may or may not contain words/singing. The exhibitor and helper enter the arena with the horse. At the first sound of the music, the In Hand is removed and the horse runs "free" in the arena demonstrating various gaits, or just playing along with the music. The exhibitor's musical choice should be taped to end at exactly one and a half minutes. Once the music ends, the exhibitor has exactly two minutes to catch and In Hand the horse. A helper may assist the exhibitor in the ring to keep the horse in motion but may not catch or In Hand the horse. Neither the exhibitor nor the helper may touch the horse in any way during the performance. Shakers and whips are allowed but they must not touch the horse. Baiting to catch the horse is not permitted. The exhibitor is responsible for turning their music in to the competition management in a timely manner as stated in the prize list. It is the exhibitor's responsibility to have the music in an acceptable media form as per management's requirements, which is to be stated in the prize list.
- 3. Judging: Horses to be judged on movement, style, type, and quality. Consideration to be given to how the horse performed during his exhibition. Horses willing to "show off" and keep moving with moderate encouragement from the exhibitor and helper are preferred over those that need constant pushing from the exhibitor and helper. The horse should give the impression that he/she is enjoying their Liberty class time, not so much that he/she is being forced to perform.

- 4. Facility requirements: A secure arena with a substantial fence for confinement of horses is a necessity. The enclosure should be of sufficient height and durability to ensure that horses will remain inside. Competition management should not offer this class unless a proper, safe enclosure is available for use. There must be available a suitable PA system, tape and/or CD players. Competition management should state in the prize list, what type musical media will be accepted, for example, cassette tape, CD, etc.
- 5. Specifications: Class may be split as to Stallions, Geldings, and Mares. All Classes will be judged using the same criteria as above.

#### **GEORGIAN GRANDE HORSE OF THE YEAR and YEAR END AWARDS**

GG 199 General

TO BE ELEGIBLE FOR THE HORSE OF THE YEAR DRESSAGE AWARD OWNERS MUST DECLARE IGGHR WITH USDF PRIOR TO AUGUST OF EACH YEAR.

Award Categories.

- 1. National awards will be given in the following categories through 10th place:
- a. GG In Hand
- b. GG English—Open and Junior Exhibitor;
- c. GG Western—Open and Junior Exhibitor;
- d. GG Driving—Open and Junior Exhibitor;
- e. GG Dressage—Open and Junior Exhibitor;
- 2. NATIONAL Grand Champion Georgian Grande HORSE OF THE YEAR AWARD is based on the total points won in all GG categories including Dressage.
- 3. Additional National Georgian Grande Horse of the Year Award for DRESSAGE may be presented at the USDF Annual Meeting.
- 4. Competition year for Georgian Grande Horse of the Year awards will begin on December 1 and end on November 30.